

C++ programs in this book

The C++ programs that are presented and explained in this book are listed below in alphabetical order according to their file names. If you know the file name of a program, the list below helps you to find the number of the page where the program is explained. The large programs that are discussed in Chapter 16 are not on the list. All programs in this book can be compiled with the Borland C++ 5.5 compiler. Most of the programs can be compiled with other C++ compilers as well. The programs that may not compile with other C++ compilers are `clock.cpp`, `editor1.cpp` (Chapter 16), and `playtime.cpp`. The reason why these programs can be compiled only with the Borland compiler is that they use a special Borland's header file named `conio.h`.

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